

# ALESSANDROKRONMASCIARI 3 DGENERALIST

HARD-SURFACES PORTFOLIO

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### 3DGeneralist/Illustrator

outsourcing/insourcing freelancer [part-time/full-time]

#### CONTACTS

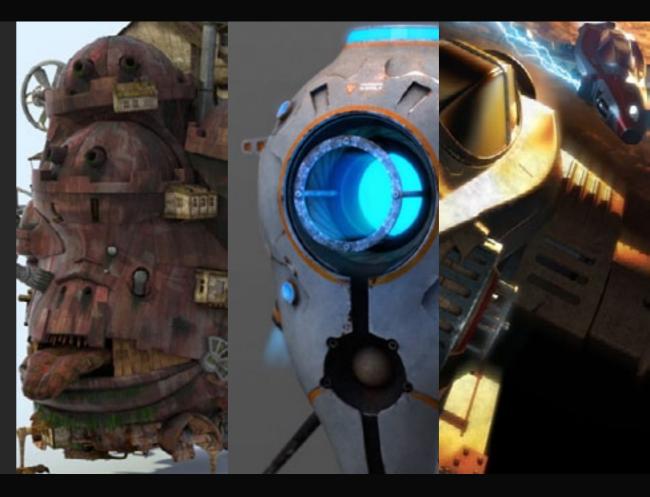
E-MAIL amasciari@kron.it PHONE +39 349 3120083

#### **PERSONAL INFO**

Nationality: Italian

Actual location: Milan [Italy]

Date of birth: Gennuary, 11th 1977



#### **CAREERPROFILE**

Graphic designer and illustrator since 1998, I started a first approach with CG using 3D Studio Max and Corel Dream 3D 8.

In 2000 I have been hired as art director in an advertising studio till 2004, when I started my carreer as freelancer.

I used to use Maya and Photoshop in my works changing month by month my core business from graphic design to CG as 3D generalist and illustrator. From 2007 to 2011 I created and leaded "THR3aD", a community project to learn and share experience among artists.

Since 2011 I create indie games for idevices into the artist group "Lux et Umbra", pubblishing "Hypergates" and "Dotard's Escape".

I'm still working as a freelancer, so feel free to contact me for any work inquires.

#### **SPECIALIZATION**

I love everything about CG and I'm always trying to get the best from every section as much as possible. However I have little preferences that led me to be more specialized in certain fields:

- Environments
- Props/assets modeling
- Hard Surface modeling
- Characters modeling
- Surfaces [texturing Modo/Mental Ray shading]
- Lighting
- Compositing [After Effects/Photoshop]

#### **PORTFOLIOS**

- Minifolio >>
- Characters >>
- Environments >>
- Hard Surfaces >>

If you need more info about me and my works, please visit my blogsite: www.kron.it

#### **TOOLS KNOWLEDGE**

















[hypergates - 2011]

Modo + Photoshop + After Effects









Hangars [hypergates - 2011] Modo + Photoshop













Weapons
[hypergates - 2011]
Modo + Photoshop





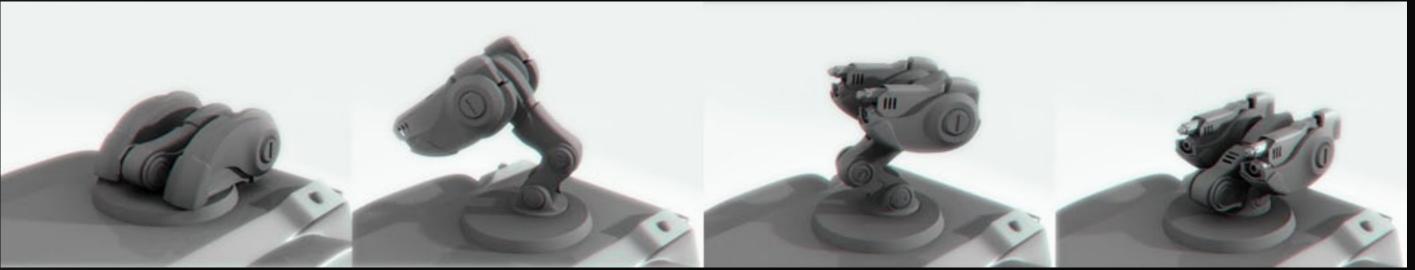
Howl's Moving Castle [Creative Share 3 - 2009/2010] Lead Artist, Modeling, Texturing, Shading, Rendering

In collaboration with: Lorenzo "Tetsu" Pentassuglia Laura "LauraNonCe" Ballardini Guglielmo "Larsen" Rovere Gina Pentassuglia Giorgia Baldissera Angelo "Nirvana" Maisto Fausto "LacioDrom" Sciallis Luigi "Nucularman" Colazzo Nello "SelfMadePixels" Caiazza



Explorers - Model Sheet
[Pilot project - 2007]
Maya + Zbrush + Mental Ray
+ Photoshop





• Explorers - vehicle
[Pilot project - 2007]

Maya + Zbrush + Mental Ray
+ Photoshop

② Explorers - turret
[Pilot project - 2007]
Maya + Zbrush + Mental Ray
+ Photoshop