

HARD-SURFACES

ALESSANDRO **KRON** MASCIARI
3D GENERALIST
HARD-SURFACES PORTFOLIO

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WWW.KRON.IT



3D Generalist/Illustrator

outsourcing/insourcing freelancer [part-time/full-time]

CONTACTS

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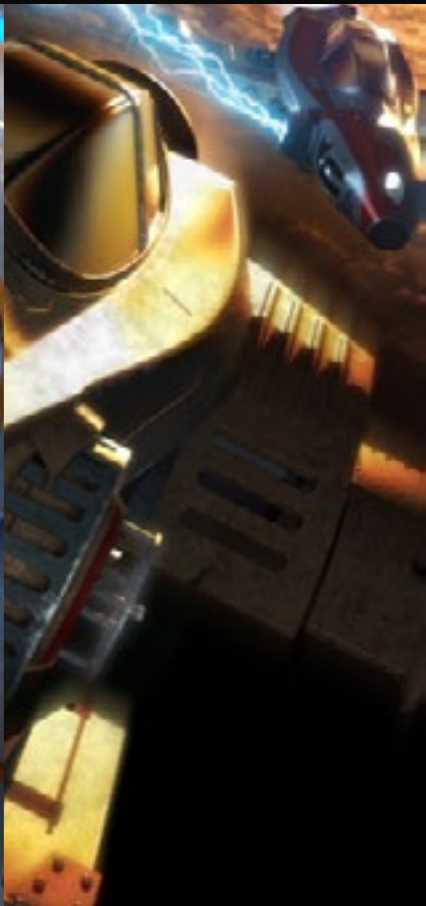
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PERSONAL INFO

Nationality: Italian

Actual location: Milan [Italy]

Date of birth: Gennuary, 11th 1977



CAREERPROFILE

Graphic designer and illustrator since 1998, I started a first approach with CG using 3D Studio Max and Corel Dream 3D 8.

In 2000 I have been hired as art director in an advertising studio till 2004, when I started my career as freelancer.

I used to use Maya and Photoshop in my works changing month by month my core business from graphic design to CG as 3D generalist and illustrator.

From 2007 to 2011 I created and led "THR3aD", a community project to learn and share experience among artists.

Since 2011 I create indie games for idevices into the artist group "Lux et Umbra", publishing "Hypergates" and "Dotard's Escape".

I'm still working as a freelancer, so feel free to contact me for any work inquires.

SPECIALIZATION

I love everything about CG and I'm always trying to get the best from every section as much as possible. However I have little preferences that led me to be more specialized in certain fields:

- Environments
- Props/assets modeling
- Hard Surface modeling
- Characters modeling
- Surfaces [texturing - Modo/Mental Ray shading]
- Lighting
- Compositing [After Effects/Photoshop]

PORTFOLIOS

- Minifolio >>
- Characters >>
- Environments >>
- Hard Surfaces >>

If you need more info about me and my works, please visit my blogsite:
www.kron.it

TOOLS KNOWLEDGE



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❶ **Hypergates Splash Screen**
[hypergates - 2011]
Modo + Photoshop

❷ **Gates**
[hypergates - 2011]
Modo + Photoshop + After Effects



Hangars
[hypergates - 2011]
Modo + Photoshop

WARD-SURFACE





Howl's Moving Castle

[Creative Share 3 - 2009/2010]
Lead Artist, Modeling, Texturing,
Shading, Rendering

In collaboration with:
Lorenzo "Tetsu" Pentassuglia
Laura "LauraNonCe" Ballardini

Guglielmo "Larsen" Rovere
Gina Pentassuglia
Giorgia Baldissera
Angelo "Nirvana" Maisto

Fausto "LacioDrom" Sciallis
Luigi "Nuclearman" Colazzo
Nello "SelfMadePixels" Caiazza



Explorers - Model Sheet
[Pilot project - 2007]
Maya + Zbrush + Mental Ray
+ Photoshop

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❶ Explorers - vehicle
[Pilot project - 2007]
Maya + Zbrush + Mental Ray
+ Photoshop

❷ Explorers - turret
[Pilot project - 2007]
Maya + Zbrush + Mental Ray
+ Photoshop